





On the use of high-order finite difference schemes in wall-bounded flow and acoustic problems.

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High-order Finite Differences: pros and cons

Pros

- naive versions are easy to program
- relatively easy to obtain arbitrarily high order derivative (and filtering) approximations
- amenable to whole-algorithm transfer function estimation



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Cons

- at first sight, costly
 high order ≡ large stencil size
- difficult to implement around (complex) geometries
 - non centred schemes are needed in the wall normal direction
 - painful to code (and therefore bug-prone)!



Plan

- Solving the Navier-Stokes equations with finite differences
 - Simulation approach
 - Navier-Stokes equations, curvilinear coordinates
 - High order Finite difference schemes
 - centred & non-centred
 - Dealing with multiple grids
- Illustrations
 - Cylindrical cavities
 - Infrasound propagation
 - Airfoil noise



Simulation approach

- Resolution of the full compressible Navier-Stokes equations in Cartesian & curvilinear coordinates
- Spatial discretization: high order explicit finite differences, typically fourth-order with 11 point stencils
- time integration : explicit 6-stage Runge-Kutta
- optimisation of finite differences, filtering and time stepping in the spatial and time frequency domains respectively
- LES methodology
 RF-LES: Relaxation Filtering, thanks to explicit high order filters.
 Effect of the smallest scales is assumed purely dissipative.



The Navier-Stokes equations in conservative form

$$\frac{\partial \mathbf{U}}{\partial t} + \frac{\partial E_i}{\partial x_i} - \frac{\partial V_i}{\partial x_i} = 0$$

$$\mathbf{U} = \begin{bmatrix} \rho \\ \rho u_1 \\ \rho u_2 \\ \rho u_3 \\ \rho e_t \end{bmatrix}$$

 $\mathbf{U} = \begin{bmatrix} \rho \\ \rho u_1 \\ \rho u_2 \\ \rho u_3 \end{bmatrix} \qquad \text{flow variables in}$ conservative form

$$\mathbf{E}_{i} = \begin{bmatrix} \rho u_{i} \\ \rho u_{1} u_{i} + \rho \delta_{1i} \\ \rho u_{2} u_{i} + \rho \delta_{2i} \\ \rho u_{3} u_{i} + \rho \delta_{3i} \\ u(\rho e_{t} + \rho) \end{bmatrix} \qquad \mathbf{V}_{i} = \begin{bmatrix} 0 \\ \tau_{i1} \\ \tau_{i2} \\ \tau_{i3} \\ u_{j} \tau_{ij} - q_{i} \end{bmatrix} \qquad q_{i} = -\lambda \frac{\partial T}{\partial x_{i}}$$

$$\rho e_{t} = \frac{\rho}{\gamma - 1} \frac{1}{2} \rho u_{i}^{2}$$

the Eulerian fluxes

$$\mathbf{V}_i = \begin{bmatrix} \tau_{i1} \\ \tau_{i2} \\ \tau_{i3} \\ u_j \tau_{ij} - q_{i.} \end{bmatrix}$$

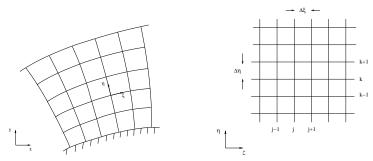
the visco-thermal fluxes

$$q_{i} = -\lambda \frac{\partial T}{\partial x_{i}}$$

$$\rho e_{t} = \frac{p}{\gamma - 1} \frac{1}{2} \rho u_{i}^{2}$$

$$\tau_{ij} = \mu \left(\frac{\partial u_{i}}{\partial x_{i}} + \frac{\partial u_{j}}{\partial x_{i}} - \frac{2}{3} \frac{\partial u_{k}}{\partial x_{k}} \right)$$

Curvilinear finite differences



Physical (x, y) and transformed (ξ, η) domains

- Physical grid is body-fitted.
- Computational grid is Cartesian.



2D geometric transformation characteristics

Transformation characterized by its transformation matrix and Jacobian:

$$\mathbf{C} = \partial(\xi, \eta) / \partial(x, y), \ J = |C|$$

Equations to be solved:

$$\frac{\partial \mathbf{U}^*}{\partial t} + \frac{\partial \mathbf{E}^*}{\partial \xi} + \frac{\partial \mathbf{F}^*}{\partial \eta} = 0$$

$$\mathbf{U}^{*} = 1/J \left(\rho, \rho u, \rho v, \rho e_{t} \right)^{T}$$

$$\mathbf{E}^{*} = 1/J \left(\frac{\partial \xi}{\partial x} (E_{e} - E_{v}) + \frac{\partial \xi}{\partial y} (F_{e} - F_{v}) \right)^{T}$$

$$\mathbf{F}^{*} = 1/J \left(\frac{\partial \eta}{\partial x} (E_{e} - E_{v}) + \frac{\partial \eta}{\partial y} (F_{e} - F_{v}) \right)^{T}$$

The inverse transformation matrix \mathbf{C}^{-1} is computed via finite difference schemes, and \mathbf{C} is then reconstructed.



Finite differences on constant spacing grid

At each grid point, spatial derivatives such as $\frac{\partial E_m}{\partial x_n}$ are needed.

We approximate a derivative $\frac{\partial f}{\partial x}$ by finite differences :

$$\left. \frac{\partial f}{\partial x} \right|_{i} \simeq \frac{1}{\Delta x} \sum_{j=-m}^{n} a_{j} \cdot f(x_{i+j})$$

where the a_i are the scheme's coefficients.

The choice of the coefficients determines the scheme's properties.



Finite differences on constant spacing grid

A scheme's properties can be examined applying a Fourier transform $\hat{f}(k) = \frac{1}{2\pi} \int_{-\infty}^{\infty} f(x) e^{-ikx} dx \text{ to the previous approximation:}$

$$i k \hat{f} \simeq \frac{1}{2\pi} \int_{-\infty}^{\infty} \frac{1}{\Delta x} \sum_{j=-m}^{n} a_j \cdot f(x+j\Delta x) e^{-ikx} dx$$

$$i k \hat{f} \simeq \left(\frac{1}{\Delta x} \sum_{j=-m}^{n} a_j e^{ijk\Delta x}\right) \hat{f}$$

The wavenumber computed by the scheme is then:

$$k^*(k) = -\frac{i}{\Delta x} \sum_{i=-m}^{n} a_i e^{ijk\Delta x}$$

For a periodic function of x, $f(x) = Ae^{ikx}$ the finite difference approximation of its derivative with the previously described scheme is

$$f'_{fd}(x) = ik^* f(x)$$

and $k - k^*$ can be called the scheme's error at this wavenumber.



Dissipation and dispersion of FD schemes

- $Re(k k^*)$ relates to dispersion
- $Im(k k^*)$ relates to amplification / dissipation

A necessary and sufficient condition for non-dissipative schemes is simply:

$$\sum_{j=-m}^n a_j e^{ijk\Delta x} \in i\mathcal{R} \Leftrightarrow a_j$$
 antisymetric



Optimising FD schemes

Schemes can verify

ullet order conditions: the error function $k-k^*$ should behave like k^n , $n\geq 1$ for small k

• minimality conditions , e.g.
$$\int_{k_l}^{k_h} \left| ik - \sum_{j=-m}^n a_j e^{ijk\Delta x} \right|^2 dk$$
 should be minimal

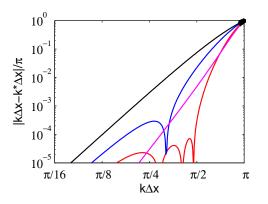
stability conditions

A set of properly chosen conditions then allows the scheme's coefficients to be computed with a Lagrange multiplier technique and matrix inversion.



Optimising FD schemes

A few examples of schemes built like this:



- standard 4^{th} order , 7 points DRP (Tam & Webb), compact Lele,
- 11 points optimised



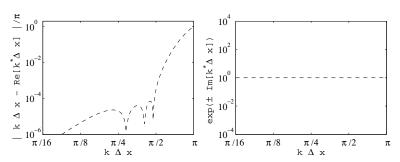
Close to boundaries, wide centred stencils can no longer be used.

- Centred reduced-width stencils have substantially degraded dispersion properties.
- With non-centred (wide) stencil, it is no longer possible to ensure $Im(k k^*) = 0$ simply by choosing antisymetrical coefficients.



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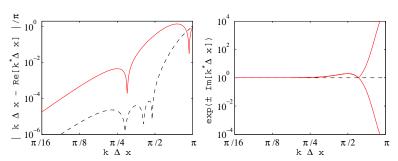
Dispersion and dissipation of finite difference schemes.

- - - reference centred 11-point.



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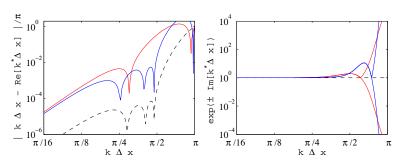
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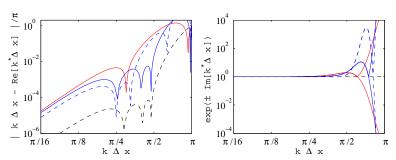
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Dispersion and dissipation of finite difference schemes.

- - reference centred 11-point, 5-point fourth order,
 - 7-point optimised, 11-point optimised at the wall.



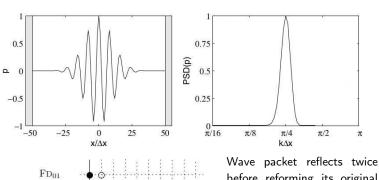
Example of importance of non-centred schemes.

1D multiple reflection case.



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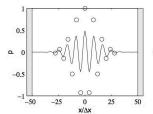
 SF_{11} ; FD_{11} SF_{22} ; FD_{22} SF_{33} ; FD_{33} SF_{44} ; FD_{44} before reforming its original shape.

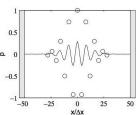
Berland et al., JCP 224 (2007)



Example of importance

Centred schemes and filters up to the wall.



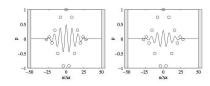




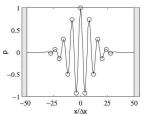
Non-cen

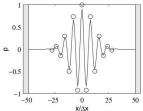
Example of importance of 1

Centred schemes and filters up to the wall.



Wall point and next point with optimised schemes & filters.





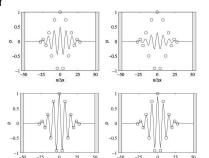


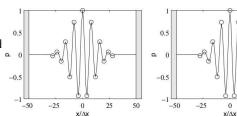
Example of importance of ι

Centred schemes and filters up to the wall.

Wall point and next point with optimised schemes & filters.

All non-centred optimised schemes & filters.







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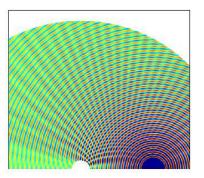
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2D scattering problem, from the Second Computational Aeroacoustics Workshop.



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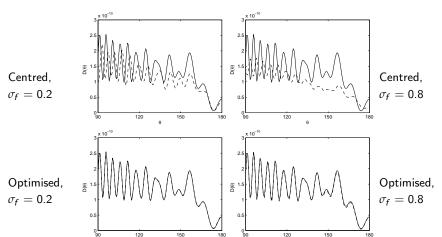
Cylinder, D=1, located at (0,0), periodic non-compact source located at (4,0), with $\omega = 8\pi$

Comparison of computed and analytical directivity at r = 7.5.



Example of importance of non-centred schemes.

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A single curvilinear grid does not allow the description of complicated geometries. For complex geometries to be treated with finite difference techniques, two possibilities:

- immersed boundary approach
- multiple overlapping chimera grids and interpolation



Chimera grids and interpolation

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Multi-body scattering example, from the 4^{th} CAA workshop, solved via **centred** Lagrange polynomial interpolation.

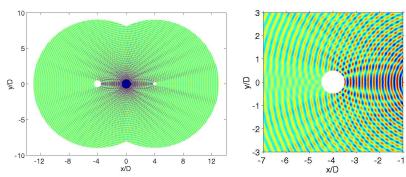


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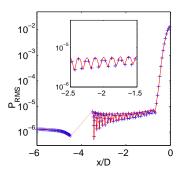


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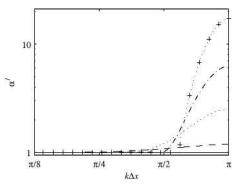


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Non-centred Lagrange polynomial interpolation is unstable.

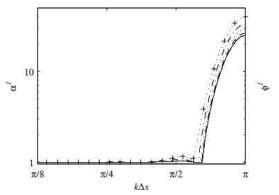


Amplification of Lagrange polynomial interpolation with 2-, 4-, 6-, 8- and 10-point stencils, donor point in first cell.



When interpolation needs to be carried out near a solid wall or boundary, large centred stencils cannot be used.

Optimised high-order non-centred interpolation is still unstable.

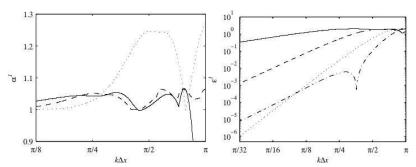


Amplification of optimised 12-point interpolation of orders 2, 4, 6, 8 and 10.



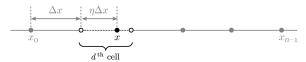
When interpolation needs to be carried out near a solid wall or boundary, large centred stencils cannot be used.

Constrained optimised high-order non-centred interpolation allows amplification to be controlled.



Amplification and error magnitude of constrained optimised 6-point interpolation stencils of orders 1, 3, 5, and error of non-constrained optimised 6-point 3rd order stencil.

Generation of constrained schemes.



We choose to limit a scheme's amplification by imposing:

$$\forall k \Delta x, \alpha_{loc}(\eta, k \Delta x) \leq 1 + \alpha_{tol}$$

This inequality is hard to work with, and therefore transformed to an equality :

$$\|\alpha_{loc}(\eta, k\Delta x)\|_{\infty} = \max \alpha_{loc}(\eta, k\Delta x) = 1 + \alpha_{tol}$$

The infinite norm is then approximated by an L^{2q} norm, allowing the amplification constraint to be differentiated w.r.t. scheme coefficients and Lagrange multipliers:

$$\|\alpha_{loc}\|_{2q} = \left(\int_0^{\pi} (\alpha_{loc}(\eta, k\Delta x))^{2q} d(k\Delta x)\right)^{1/2q} = 1 + \alpha_{tol}$$

The value of α_{tol} is chosen as small as possible, and determined empirically.

Desvigne et al, SIAM J. Sci. Comput. 32(4), 2010



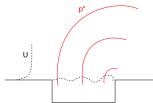
Finally the resulting (non-linear) Lagrangian multiplier problem is solved thanks to a Newton-Raphson approach for a discretized distribution of η .

Constrained optimisation

- allows stabilised accurate non-centred interpolation to be deployed in FD computations
- ullet is cumbersome to develop, acceptable to use schemes are pre-calculated once and for all, and piecewise-polynomial regression is used in a calculation to determine values for a given donor position η
- could be used to generate improved boundary differencing schemes and filters (remains to be done!)



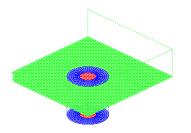


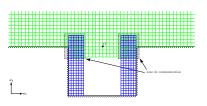


Fuel pressure vent on an A319



Geometry requires chimera approach for finite differences simulation.



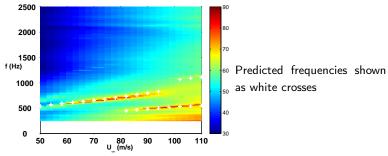


Grid structure used for computation of flow around cylindrical cavity.

Desvigne et al, SIAM J. Sci. Comput. 32(4), 2010



Experimental study characterised noise generation, a model coupling cavity depth resonance with shear layer dynamics was compared to successfully to data, and computations have since allowed previously untestable elements of the model to be checked.

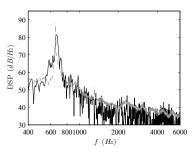


Far-field SPL for cavity of depth h = 10 cm.

Marsden et al. JSV 331 2012

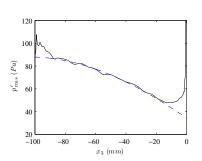


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PSD (Pa²/Hz) at 1 m above the cavity for $U_{\infty} = 70 \, m/s$:

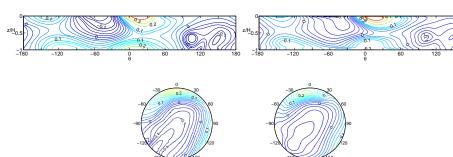
- experimental data
- computational data



RMS pressure on upstream cavity wall as a function of depth.



Asymmetric mean flow in shallow cylindrical cavities

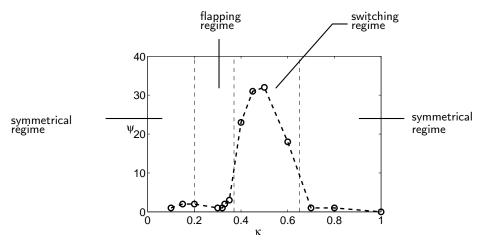


Static pressure coefficient on the cavity wall and floor for a cavity of depth $\kappa =$ H/D=0.5. Hiwada's data* at M=0.07 (left), and computational data at M = 0.25 (right).



^{*} Hiwada et al, JSME Bulletin 1983, vol 26(220) Marsden et al, Phys. Fluids 24, 2012

Asymmetric mean flow in shallow cylindrical cavities



Mean flow rotation Ψ in degrees around the z axis as a function of cavity depth ratio $\kappa = H/D$, estimated from computations.

Flow flapping

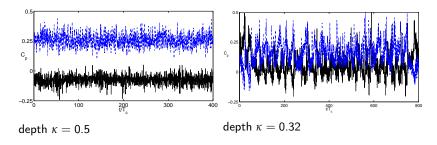
For cavity depths between $\kappa \simeq 0.2$ and $\kappa \simeq 0.4$, flow flapping has been observed experimentally*+, and is illustrated here with static pressure from the cavity wall:

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Flow flapping

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 T_c : free stream convection time across the cavity $T_c = D/U_{\infty}$



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Infrasound propagation

Context:

What infrasound signature does a large explosion generate?

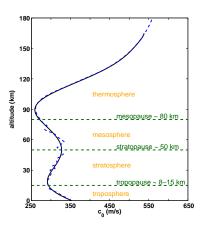
A difficult problem

- very large propagation distances (100s to 1000s of wavelengths, 100s of km) frequencies of interest: 0.01 - 0.5 Hz
- over these distances, the atmosphere is highly inhomogeneous and stratified
- vertical temperature gradient induces strong downwards refraction and wave-guiding
- gravity stratification leads to highly non linear propagation in the high atmosphere, irrespective of source amplitude



Infrasound propagation

Atmospheric profiles



pressure profile is obtained by integrating the hydrostatic equation

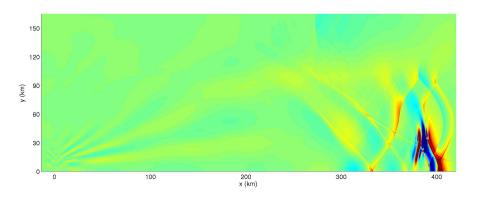
$$\ln(\overline{p}/p_0) = -\frac{gM}{R} \int_0^z \frac{1}{\overline{T}} dz$$

Integration of this equation must be performed with care:

we must respect $\frac{\widetilde{dp}}{dz} = -\rho g$ where $\frac{\widetilde{d}}{dz}$ is numerically approximated derivative.



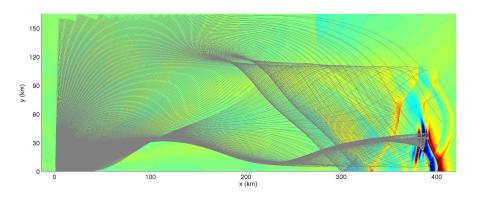
Example sound field



Scaled pressure field $p/\sqrt{\rho}$ 1320 s after detonation.



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Quantitative results

Signals are compared at ground level 400km away from the source:



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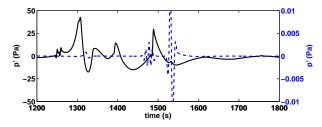
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- strongest signal exhibits strong non-linear effects



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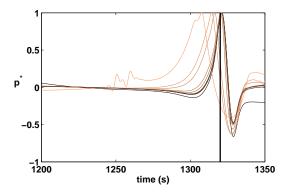
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Pressure fluctuations for source amplitudes A = 5000 Pa (left axis) and A = 0.005 Pa (right axis).



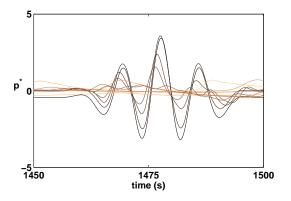
Source amplitude effects - I



 p^* : pressure normalized by amplitude of first eigenray arrival



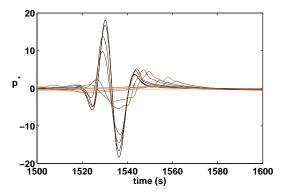
Source amplitude effects - II



 p^* : pressure normalized by amplitude of first eigenray arrival



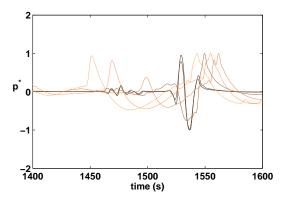
Source amplitude effects - III



 p^* : pressure normalized by amplitude of first eigenray arrival



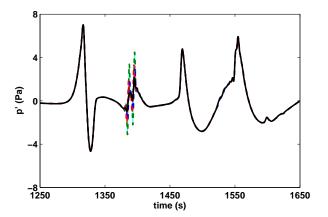
Source amplitude effects - III



 p^* : pressure normalized by amplitude of thermospheric eigenray arrival



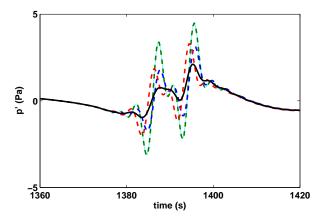
Visco-thermal effects



- total computation, - computation without heat conduction,
- computation without viscous damping, - non-linear Euler computation



Visco-thermal effects

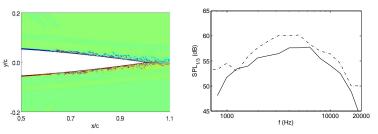


- total computation, - computation without heat conduction,
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Airfoil noise

• Unsteady flow crossing a trailing edge is a common source of noise. There are numerous published experimental studies for NACA airfoils, and LES techniques & computing resources are getting to the point where noise generation can be accurately predicted.



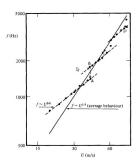
Vorticity around the trailing edge of a NACA 0012 airfoil at Re=500,000, and comparison of resulting acoustic far field with experimental data.

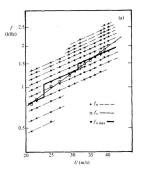
Marsden et al, AIAA J. 46(4), 2008



Airfoil noise

- Unsteady flow crossing a trailing edge is a common source of noise. There are numerous published experimental studies for NACA airfoils, and LES techniques & computing resources are getting to the point where noise generation can be accurately predicted.
- NACA airfoils are known to generate acoustic tones for a range of low chord based Reynolds numbers.







Airfoil noise - recent work

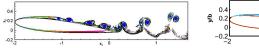
Parametric study on Reynolds number and Mach number influence.

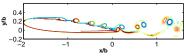
- Reynolds numbers range from 10,000 to 100,000,
- Mach numbers from M=0.15 to M=0.5,
- the airfoil chord c from 2×10^{-3} to 6×10^{-3} mm,
- and the angle of attack from 0 to 4 degrees.

Current question: what are the tonal characteristics for these Reynolds numbers?

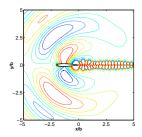


Airfoil noise - ongoing work

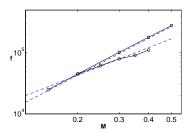




Contour lines of instantaneous vorticity field for a NACA 0012 airfoil at Re= 50×10^3 and M=0.4. Left: figure from Sandberg *et al.*, right: present work.



November 2013



Left: instantaneous vorticity and pressure fields at M=0.15 and Re=17.4 \times 10³. Colour scales between $\pm 20 U_{\infty}/c$ s⁻¹ for vorticity and ± 3 Pa for pressure

Right: frequencies as a function of Mach number at zero angle of attack, \circ for an airfoil of chord $c = 5 \times 10^{-3}$ m and \square for an airfoil at a constant Reynolds number of



Alleviating the negative points

wall schemes

simple high-order (Taylor series) non centred FD schemes are highly unstable :

$$Im(k-k^*)\neq 0$$

alot of progress on generating stable high-order FD schemes has been achieved



- wall schemes
- curvilinear grids on curvilinear grids, high order and high accuracy can be maintained everywhere, including at solid boundaries



Alleviating the negative points

- wall schemes
- curvilinear grids
- interpolation techniques

high accuracy straightforward to obtain for centred interpolation, non-centred needs special care to be stable



- wall schemes
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- interpolation techniques
- regarding computational cost and modern hardware



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 - very well matched to recent graphics hardware
 - 512x128x64 domain shear layer runs at around 20 time steps / second on single GPU, used since september 2012 in teaching!



Conclusions

- Despite their reputation of being impractical, improvements in differencing, filtering and interpolation techniques in particular for non-centred use cases mean that they are now useable around (simple) real geometries.
- Three examples of problems where high-order finite differences have shown excellent results:
 - resonant cavity flow
 - long-distance infrasound propagation
 - low Reynolds number airfoil noise
- A lot can still be improved!

